

IMPORTANT NOTICE TO ALL U6/ U7/ U8 SMALL SIDED GAME TEAMS

To assist clarify some confusion that appears to be occurring over the rules for these SSG format in the first couple of rounds, the St George Football Association and the St George Referees again confirm some of the key rules that apply and will be enforced.

All Clubs, RTO', Coaches and Parents of children in SSG teams are requested to observe and respect these rules at all times. The primary aim of SSG games is to ensure the children participate and enjoy the thrill of playing football. You are reminded that there are no competition points awarded or recorded from each game so please focus on developing the skills and involvement of all players.

Regards

John Hedison
President SGFA

KEY ISSUES TO BE OBSERVED

Please read and note the key issues outlined below:

- **Kick off & Re-Start after a Goal**
Ball is passed or dribbled from the middle of the half way line. All players must be in their own half of the field of play. Opponents must be at least 5 metres away from the ball until it is in play.
- **Ball crossing the goal line**
There are **NO** corner kicks at all in SSG. Regardless of which team touched the ball last, a player from the team whose goal line the ball has crossed will place the ball anywhere along the goal line and either i) pass or ii) dribble the ball into play. Opponents must retreat to the half way line and can only move once the ball is back in play. The ball must touch a team mate before a goal can be scored.
- **No Goalkeeper**
There are **NO** goalkeepers in SSG. It is the responsibility of the coach and/or team manager to continually discourage players from permanently standing in front of goals. The referee will stop games where coaches deliberately place players in front of goals to act as defensive blocks.
- **Duration of Games and number of Players**

U6	15min per half	Max 4 players on the field per team
U7	20min per half	Max 5 players on the field per team
U8	20min per half	Max 5 players on the field per team
- **RTO**
Only **ONE** RTO per team is permitted inside the roped area during the game. Players waiting to be interchanged should remain **outside** the ropes until a break in play.



St George Soccer Football Association Incorporated

www.sgsfa.com.au

Issued: 20 April 2010